

Blast off!

You need:

1 dice (1-6)

Collection of blue and yellow pattern blocks

1 hexagon tree playing board for each player

The purpose of this game is to teach children the concept of trading a number of small items for a larger one.

- Players take it in turns to roll the dice, drawing as many blue blocks as the number rolled.
- Players trade blue blocks for yellow blocks where possible
- When a yellow block is traded it is placed on the hexagon tree.
- The first player to fill the tree wins the game.

Trading Pattern Blocks

You need:

Hexagon, trapezium, blue parallelogram and triangle pattern blocks

One dice (1-6)

This game is best played in groups of three to five players. One player is to be the banker.

Players take turns in rolling the dice. The broker hands out the number of triangles equivalent to the number rolled. Each player should aim to have the fewest possible number of blocks at any one time and so should trade to larger pieces where possible. For example, if a player rolls 5, he or she receives 5 triangles from the banker and then trades for one trapezium and one parallelogram. The winner is the first player to accumulate 5 hexagons.



Blast Off! Gameboard

